

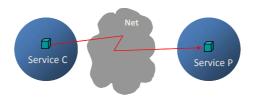
NorduNet3 Project 2006 - 2010

FLACOS'09 Toledo September 2009

Olaf Owe, Cristian Prisacariu,, Gerardo Schneider, Oslo University Gordon Pace, University of Malta Björn Bjurling, Swedish Institute of Computer Science Joseph C. Okika, and Anders P. Ravn, Aalborg University

www.ifi.uio.no/cosodis/

## Why Internet Services?

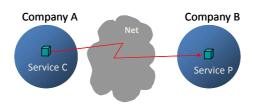


Technology allows collaboration across the net.

#### **CS** background:

- Concurrency Theory 1970 -
- Distributed databases, transactions etc. 1980 Honternet
- Distributed Operating Systems 1990 -
- CORBA 2000 -

## Why Contracts?



Collaboration across organizational domains presumes trust, but...

When trust is insufficient, use contracts

## Software Development?

- Developers need language support to program services that are:
  - Distributed
  - Interoperable
  - Discoverable
  - Contract-aware

Contract-Oriented
Software Development
for Internet Services

What is it?

### **COSoDIS Mission**

- develop novel approaches to implement and reason about contracts in a service oriented architecture.
- design and give proof of usefulness of system modeling tools and programming language tools
- to empower SOA developers to deploy highly-dynamic, negotiable and monitorable Internet services.
- Pablo Giambiagi, Olaf Owe, Anders P. Ravn, and Gerardo Schneider, Language-Based Support for Service Oriented Architectures: Future Directions
- 2. Pablo Giambiagi , Olaf Owe, Anders P. Ravn and Gerardo Schneider, **Contract-Oriented Software Development** for Internet Services

## **Key Issues for Contracts**

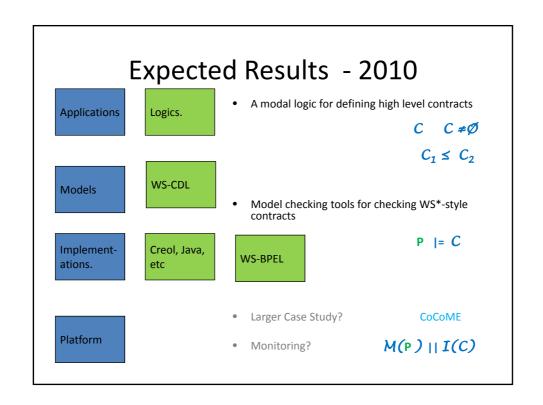
- Definition C Cristian Prisacariu and Gerardo Schneider,
  CL: An Action-based Logic for Reasoning about
  Contracts, LNCS 5514, June 2009
- Contract checking  $C \neq \emptyset$ ,  $C_1 \leq C_2$ Stephen Fenech, G. Pace, and G. Schneider.

Clan: A tool for contract analysis and conflict discovery.

LNCS 5799, October 2009.

- Conformance checking P |= C 3
- Monitoring
   M(P) || I(C)
   Christian Colombo, G. Pace, and G. Schneider.
   Dynamic event-based runtime monitoring of real-time and contextual properties,
   LNCS 5996, September 2009

<b>P</b> , <i>C</i>	The Marketplace			
	Language/Approach			
Aspect	Web Services (WS-*)	Semantic Web (*-S)	Electronic Business (eb-*)	
Interface	WSDL	OWL-S	ebBSI	
Functionality	WS-BPEL, WSOL	OWL-S (IOPE), WSMO	ebBPSS	
Protocol	WS-BPEL, WS-CDL	WSMO, OWL-S	ebBPSS	
Security	WS-Security	OWL-S	ebCPA(SecurityPolicy	
QoS	WS-Policy WS-Trust WSOL WSLA	OWL-S WSMO WSML	ebCPP(XMLDSIG) ebCPA	



	Application Area		
Aspect	<b>Enterprise Computing</b>	<b>Embedded Systems</b>	<b>Service Oriented</b>
Interface	DataBase Schema	RT-profile	Dist. Objects
Functionality	Queries	Control algorithms	Components
Protocol	Workflow	Reactive processes	Orchestration
Dependability	Integrity	Timeliness	Availability
Fault Tolerance	Transactions	Replicated Processes	Compensation
QoS	Performance	Firm/Hard R-T	Reliability

# A Beautiful Service (Wolfgang Reisig)

$$s: I \times S \rightarrow S \times O$$

or

$$u: I \times S \rightarrow O$$

$$t: I \times S \rightarrow S$$

## And the Ugly Reality (Flaviu Cristian\*)

$$u \subseteq I \times S \times O$$

$$t \subseteq I \times S \times S$$

$$u(i, s) = \emptyset,$$

$$u(i, s) = \{o, \bot\}, ...$$

$$t(i, s) = S,$$

$$t(i, s) = s,$$

$$t(i, s) = \{s, s'\}, ...$$

\* Flaviu Cristian: Software Fault Tolerance, 1995

## The only Real Beauty?

(Transactions, Backward recovery)

$$s \subset I \times S \times S \times O$$

$$s(i, s) = \{(o, s_o), (\bot, s)\}$$

Implement and verify it